



CHARADES

- ◆ Players form two teams
- ◆ Players take turns drawing a card
- ◆ Try to help your team to guess what is on the card
- ◆ You may use actions and gestures but never any sounds
- ◆ If your team guesses correctly, you score a point
- ◆ The team with the most points wins



CATCHPHRASE

- ◆ Follow the instructions for charades
- ◆ This time you can use words and sounds as well as actions and gestures
- ◆ You cannot give as a clue
 - ◆ The word on the card
 - ◆ A word that rhymes with the word on the card
 - ◆ The first letter of the word
 - ◆ Any part of the word
- ◆ The team with the most points wins

MEMORY

Print and cut out **two copies** of the cards

- ◆ Mix up the cards and lay them face-down
- ◆ Players take turns to turn over any two cards
- ◆ If the two cards match, keep the cards
- ◆ If the cards don't match, put them back face-down
- ◆ Try to remember which cards are where
- ◆ The game is over when all the cards have been matched
- ◆ The player with the most cards at the end wins



Print on Cardboard (or glue onto cardboard).
Have an adult help you cut out the cards below.

